About

Tom Rochette <tom.rochette@coreteks.org>

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Hello, I'm Tom!

I am a software developer generalist with 15 years of professional experience, initially doing game development, then full stack web development and currently working with ML/DL/AI.

I hold a bachelor's degree in Software Engineering which I completed at the École Polytechnique de Montréal in 2011.

In June 2015 I decided to dedicate a significant portion of my career to the topic of artificial general intelligence, to understand what intelligence is and how it can be replicated in machines.

I'm interested in artificial (general) intelligence, machine learning technology, science, and personal development.
I enjoy reading articles about software engineering practices, looking for new ways to improve my workflows, and answering questions I've been asking myself.